

### Ma 2 Number and algebra

Pupils count, order, add and subtract numbers when solving problems involving up to 10 objects.
They read and write the numbers involved.
Pupils count sets of objects reliably, and use mental recall of addition and subtraction facts to 10.
They begin to understand the place value of each digit in a number and use this to order numbers up to 100.
They choose the appropriate operation when solving addition and subtraction problems.
They usually listen carefully and respond with increasing appropriateness to what others say.
They use the knowledge that subtraction is the inverse of addition.
They use mental calculation strategies to solve number problems involving money and measures.
They recognise sequences of numbers, including odd and even numbers.
Pupils show understanding of place value in numbers up to 1000 and use this to make approximations.
They begin to use decimal notation and to recognise negative numbers, in contexts such as money and temperature.
Pupils use mental recall of addition and subtraction facts to 20 in solving problems involving larger numbers.
They add and subtract numbers with two digits mentally and numbers with three digits using written methods.
They use mental recall of the 2, 3, 4, 5 and 10 multiplication tables and derive the associated division facts.
They solve whole-number problems involving multiplication or division, including those that give rise to remainders.
They use simple fractions that are several parts of a whole and recognise when two simple fractions are equivalent.
Pupils use their understanding of place value to multiply and divide whole numbers by 10 or 100.
In solving number problems, pupils use a range of mental methods of computation with the four operations, including mental recall of multiplication facts up to $10 \times 10$ and quick derivation of corresponding division facts.
They use efficient written methods of addition and subtraction and of short multiplication and division.
They add and subtract decimals to two places and order decimals to three places.
In solving problems with or without a calculator, pupils check the reasonableness of their results by reference to their knowledge of the context or to the size of the numbers.
They recognise approximate proportions of a whole and use simple fractions and percentages to describe these.
Pupils recognise and describe number patterns, and relationships including multiple, factor and square.
They begin to use simple formulae expressed in words. Pupils use and interpret coordinates in the first quadrant.
Pupils use their understanding of place value to multiply and divide whole numbers and decimals by 10, 100 and 1000.
They order, add and subtract negative numbers in context.
They use all four operations with decimals to two places.
They reduce a fraction to its simplest form by cancelling common factors and solve simple problems involving ratio and direct proportion.
They calculate fractional or percentage parts of quantities and measurements, using a calculator where appropriate.
Pupils understand and use an appropriate non-calculator method for solving problems that involve multiplying and dividing any three-digit number by any two-digit number.
They check their solutions by applying inverse operations or estimating using approximations.
They construct, express in symbolic form, and use simple formulae involving one or two operations.
They use brackets appropriately. Pupils use and interpret coordinates in all four quadrants.
Pupils order and approximate decimals when solving numerical problems and equations [for example, $x3 + x = 20$ ], using trial and improvement methods.
Pupils are aware of which number to consider as 100 per cent, or a whole, in problems involving comparisons, and use this to evaluate one number as a fraction or percentage of another.
They understand and use the equivalences between fractions, decimals and percentages, and calculate using ratios in appropriate situations.
They add and subtract fractions by writing them with a common denominator.
When exploring number sequences, pupils find and describe in words the rule for the next term or nth term of a sequence where the rule is linear.
They formulate and solve linear equations with whole-number coefficients.
They represent mappings expressed algebraically, and use Cartesian coordinates for graphical representation interpreting general features.

### Ma 3 Shape, space and measures

When working with 2D and 3D shapes, pupils use everyday language to describe properties and positions.
They measure and order objects using direct comparison, and order events.
Pupils use mathematical names for common 3D and 2D shapes and describe their properties, including numbers of sides and corners.
They distinguish between straight and turning movements, understand angle as a measurement of turn, and recognise right angles in turns.
They begin to use everyday non-standard and standard units to measure length and mass.
Pupils classify 3D and 2D shapes in various ways using mathematical properties such as reflective symmetry for 2D shapes.
They use non-standard units, standard metric units of length, capacity and mass, and standard units of time, in a range of contexts.
Pupils make 3D mathematical models by linking given faces or edges, draw common 2D shapes in different orientations on grids.
They reflect simple shapes in a mirror line.
They choose and use appropriate units and instruments, interpreting, with appropriate accuracy, numbers on a range of measuring instruments.
They find perimeters of simple shapes and find areas by counting squares.
When constructing models and when drawing or using shapes, pupils measure and draw angles to the nearest degree, and use language associated with angle.
Pupils know the angle sum of a triangle and that of angles at a point.
They identify all the symmetries of 2D shapes.
They know the rough metric equivalents of imperial units still in daily use and convert one metric unit to another.
They make sensible estimates of a range of measures in relation to everyday situations.
Pupils understand and use the formula for the area of a rectangle.
Pupils recognise and use common 2D representations of 3D objects.
They know and use the properties of quadrilaterals in classifying different types of quadrilateral.
They solve problems using angle and symmetry properties of polygons and angle properties of intersecting and parallel lines, and explain these properties.
They devise instructions for a computer to generate and transform shapes and paths.
They understand and use appropriate formulae for finding circumferences and areas of circles, areas of plane rectilinear figures and volumes of cuboids when solving problems.
They enlarge shapes by a positive whole-number scale factor.

### Ma 4 Handling data

Pupils sort objects and classify them, demonstrating the criterion they have used.
Pupils sort objects and classify them using more than one criterion.
When they have gathered information, pupils record results in simple lists, tables and block graphs, in order to communicate their findings.
Pupils extract and interpret information presented in simple tables and lists.
They construct bar charts and pictograms, where the symbol represents a group of units, to communicate information they have gathered, and they interpret information presented to them in these forms.
Pupils collect discrete data and record them using a frequency table.
They understand and use the mode and range to describe sets of data.
They group data, where appropriate, in equal class intervals, represent collected data in frequency diagrams and interpret such diagrams.
They construct and interpret simple line graphs.
Pupils understand and use the mean of discrete data.
They compare two simple distributions, using the range and one of the mode, median or mean.
They interpret graphs and diagrams, including pie charts, and draw conclusions.
They understand and use the probability scale from 0 to 1.
Pupils find and justify probabilities, and approximations to these, by selecting and using methods based on equally likely outcomes and experimental evidence, as appropriate.
They understand that different outcomes may result from repeating an experiment.
Pupils collect and record continuous data, choosing appropriate equal class intervals over a sensible range to create frequency tables.
They construct and interpret frequency diagrams.
They construct pie charts.
Pupils draw conclusions from scatter diagrams, and have a basic understanding of correlation.
When dealing with a combination of two experiments, pupils identify all the outcomes, using diagrammatic, tabular or other forms of communication.
In solving problems, they use their knowledge that the total probability of all the mutually exclusive outcomes of an experiment is 1.

<b>Key:</b>
<b>Level 1</b>
<b>Level 2</b>
<b>Level 3</b>
<b>Level 4</b>
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